

5. (Amended) A method comprising:

creating a first window which at least partially overlaps a second window in a region of overlap on a display;

configuring the first and second windows to move correspondingly to one another;

configuring the first and second windows such that the region of overlap is always drawn first with a chroma color and then drawn with other colors representing window elements; and

rendering dynamic video content only to areas of the region of overlap which have the chroma color

7. (Amended) An article comprising:

a memory having stored thereon instructions which, when executed by a processor, result in

creating a first window to receive dynamic video content which at least partially overlaps a second window on a region of overlap of a display;

setting the pixels of the first window to a chroma color;

setting background pixels of the second window in the region of overlap to the chroma color; and

configuring the second window to draw after the first window.

11. (Amended) An article comprising:

a memory having stored thereon instructions which, when executed by a processor, result in

creating a first window which at least partially overlaps a second window in a region of overlap on a display;

configuring the first and second windows to move correspondingly to one another;
configuring the first and second windows such that the region of overlap is always drawn first with a chroma color and then drawn with other colors representing window elements; and
rendering dynamic video content only to areas of the region of overlap which have the chroma color.

13 (Amended) A system comprising:

a processor;
a memory coupled to the processor by way of a bus, the memory having stored thereon instructions which, when executed by a processor, result in
creating a first window which at least partially overlaps a second window in a region of overlap on a display;
configuring the first and second windows to have a common parent window;
configuring the first and second windows such that the region of overlap is always drawn first with a chroma color and then drawn with other colors representing window elements; and
rendering dynamic video content only to areas of the region of overlap which have the chroma color.

REMARKS

The referenced patent application has been reviewed in light of the referenced Office Action.

Claims 1-15 are pending in the referenced patent application. Claims 1-15 are rejected by the Office Action under 35 U.S.C. § 103(a) as being unpatentable over United States Patent